

2026 Burlington Little League Minors Rules

Follow the 2026 Little League Rulebook as printed except for the following BLL Hometown Rules as follows:

General Rules and Guidelines

1. Minor's teams will have scheduled instructional practices for the first 4-5 weeks. The practices will be held in the pavilion and the fields as weather permits.
2. Regular season game length is 1 hour 30 minutes or 6 innings. No inning is to start after 1 hour 30 minutes. The game clock starts at the time of the first pitch. The next inning starts at the end of the previous completed inning. During playoffs, all games will be played in duration.
3. No defensive player shall sit two innings in a row. Teams shall use a continuous batting order.
4. When the catcher is on base and there are two outs, the catcher will be replaced with a pinch runner, which is the last out to aid in keeping the game moving. Make sure the catchers have their gear on promptly.
5. An inning will be 3 outs or 5 runs. When scoring the 5th run, Ball becomes dead as soon as the 5th run scores.
6. Runners shall not advance from third (3rd) base to home unless the runner is batted home or forced by a base on balls, hit batsman, or award from the Umpire. Runners shall not advance from third (3rd) base to home on passed balls, wild pitches or dropped / missed third (3rd) strikes by the catcher. No runner may advance to home if the ball is thrown from home to any base.
7. Players running on a passed ball anywhere in the infield, (IE: throw @ IB goes by fielder) Said runner will receive 1 base on a passed ball per player
8. On a hit to the outfield, a player may advance as many bases as possible until the ball returns to the infield. Runners cannot advance once the ball is possessed or touched by a player in the infield.
9. No infield fly rule.
10. Penalty for breaking rules, depending on the level of offense:
 - 1st offense: receive a written warning.
 - 2nd offense: a suspension for the next scheduled game.
 - 3rd offense: a suspension for the remainder of the season.
11. New requirement: Team management software
All Minors Division coaches are required to utilize GameChanger software for team management including:
Rosters, game scheduling, parent communication, attendance tracking, pitch count and score keeping.
This tool ensures consistent communication, transparency, and streamline coordination across all Minors Division teams.

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Pitching Rules

1. Any player age 7-11 on a regular season team may pitch. (There is no limit to the number of pitchers a team may use per game.)
2. The player age as of April 30 will be the age for the entire season.
3. **Pitch counts:**
 - 11-year-olds: Max. 85 pitches per day
 - 9&10-year-olds: Max. 75 pitches per day
 - 8-year-olds: Max. 50 pitches per day
 - 7-year-olds: Max. 30 pitches per day
4. If a pitcher reaches the limit, while facing a batter, the pitcher may continue to pitch until that batter reaches base or is put out.
5. Pitchers 14 and under also must observe these rules for Calendar Rest (see Little League book for examples)
6. **Rest days:**
 - 66 or more pitches = 4 calendar days of rest
 - 51-65 pitches = 3 calendar days of rest
 - 36-50 pitches = 2 calendar days of rest
 - 21-35 pitches = 1 calendar days of rest
 - 1-20 pitches = 0 calendar days of rest
7. A player who has 4 or more innings as catcher may not pitch in that day's game (a pitch counts as an inning).
8. A pitcher who delivers 41 or more pitches cannot play the position of catcher for the remainder of that day.
9. Once a pitcher is removed from the mound they cannot return to pitch.
10. In suspended games follow rule book which states: In suspended games resumed on another day, the pitchers of record at the time the game was halted may continue to pitch to the extent of their eligibility for that day, provided the pitcher has observed the required days of rest.
11. Pitch count and rest days **must** be followed regardless of whether it is league play or tournament play.
12. Little League Managers shall be informed of players pitching on weekends for Titans by the Titans Managers. An accurate pitch count must be relayed. It is up to the Little League Managers to ensure this communication is taking place. This is for the safety of the player's arms.

Umpire/Pitch Count Log Forms:

1. Umpires are not responsible for tracking pitches, but after each $\frac{1}{2}$ inning, they must fill out the Pitch Count forms with the pitch count for that inning. All teams will be provided with pitch counters and teams will have to provide the pitch count each half inning. **Any discrepancies in totals should be handled at that point before continuing.**
2. Do not continue until coaches agree on pitch total each inning. If the coaches cannot agree, home book with prevail.

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3. Please make sure Pitch Count form is filled out completely including:
 - a. Full name, Numbers and Ages for pitchers.
 - b. Names of Home plate and Base umpires
 - c. Both teams listed and final score
4. All protests must be filed **before coaches leave the field** or they will not be honored. Please notify the Umpire in Chief immediately.
5. At the end of the game, both coaches must:
 - a. Initial the Pitch Count form for accuracy
 - b. The umpire will sign it
 - c. The form needs to be returned to the Umpire folder located in concessions for pitch count tracking and standings.

Player Pool (Regulation V (c))

To aid leagues that are having a difficult time getting enough players for their regular season teams the following option is available: A pool of players from existing regular season teams can be created with players that are willing to participate in extra games during the regular season when teams face a shortage of rostered players for a regular season game within their respective division.

NOTE: Players may not be borrowed from an opponent. They must be assigned by the player agent. Guidelines:

1. The league's player agent will create and run the pool. The league's player agent will use the pool to assign players within their respective division to teams that are short of players on a rotating basis.
2. Managers and/or coaches will not have the right to randomly pick and choose players from the pool within their respective division.
3. Under this option, when a player participates in a game on a team other than his/her own team, such player will not be permitted to pitch in that game, catch in that game, and they must bat last in the order and will play in the outfield.

All Minors players will receive an email to opt into being part of the pool. The pool will be created and put on a Google Doc and shared with board members. If a manager becomes aware that their team will not have 9 players to compete in a game, the following will take place.

1. Call the MINORS player agent **Blue Aldridge 319-721-7018** as soon as you are aware that you will need a pool player.
2. The Major's player agent will use a random number generator to get a number assigned to each pool player.
3. The age of the replacement pool player will correspond as closely as possible with the missing team player.

Bat Regulations per Little League International:

The bat must be a baseball bat which meets the USA Baseball Bat standard (USABat) as adopted by Little League. It shall be a smooth, rounded stick, and made of wood or of material and color tested and proved acceptable to the USA Baseball Bat standard (USABat).



Non-wood and laminated bats used in the Little League (Majors) and below, Intermediate (50-70) Division, and Junior League divisions, shall bear the USA Baseball logo signifying that the bat meets the USABat – USA Baseball’s Youth Bat Performance Standard. All BPF – 1.15 bats are prohibited. The bat diameter shall not exceed $2\frac{5}{8}$ inches for these divisions of play. Bats meeting the Batted Ball Coefficient of Restitution (BBCOR) standard may also be used in the Intermediate (50-70) Division and Junior League Division. Additional information is available at LittleLeague.org/batinfo.

Minor/Major Divisions:

It shall not be more than 33 inches in length; nor more than $2\frac{5}{8}$ inches in diameter, and if wood, not less than fifteen-sixteenths ($15/16$) inches in diameter ($7/8$ inch for bats less than 30”) at its smallest part. Wood bats taped or fitted with a sleeve may not exceed sixteen (16) inches from the small end.